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Language:English
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Academic Achievement

2003-2007 **Trinity Western University**
B.A in Art - Trained in traditional art: drawing, painting, art history. Participated in graphic design, film, and photography courses.

2003-2008 **VANarts**
Diploma in Game Art and Design. Practiced life drawing, concept art, level design, and character design.

Misc courses:
Skookum Sound Animation Studio - 2D Animation course complete

Sound system setup and stage design workshop

Work Experience

1999-2001 **Community/ Part-time employment**
Unpaid work experience: Hi-Tec Screen Printing, Cliffe Avenue, student work experience: practicing fabric art and design, Started: October 2, 2001 To: October 23, 2001.

2003-2008 **Full time employment**
- Tree planting: 4 seasons experience. Averaging 2000-3000 trees per day
- Customer Service and working graphic designer for 24 Hour Artwork: a vector and digitizing company. Perform graphic design duties as well as webpage production.

2003-2010 **Part-time employment/ Temp Full Time**
- Computer Lab Teachers Assistant, 3 years.
- Mars Hill Student Newspaper Illustrator and Visual Editor. (school newspaper)
- EB Games (Gamestop) Associate.
- Illustrations for 2 full childrens series books.
- Digital Illustrator for the world of Allendria (creator Matt Jenkins)
- Contract Concept Art Work: Illustrated the visual signature for a game proposal. Consists of 20-30 compositions describing the world of "the *Wheel of Time*" by **Robert Jordan**. Employed by Red Eagle Games.

References

Rodney Peters: email: participaction@yahoo.com (tree planting foreman)
Matthew Jenkins: mattwjenkins@gmail.com (story writer, concept art employer)
Benjamin Tammi: (604) 682-7738 (Eb Games Manager)
Kevan Gilbert: fruitvale@gmail.com (illustrated for him)
Kristin Fryer: kristin.fryer@gmail.com (editor-in-chief for student newspaper)
Mike Wipf: Mike.Wipf@twu.ca (various graphic design projects)
Larry Mondragon: dragon@red-eagle-games.com (Wheel of Time Concept work)

Software Experience

Autodesk Maya 2008 – High level of experience
Zbrush 3.5 – high level of experience
Encore CS – moderate level of experience.
Photoshop CS4 – High level of experience
Illustrator CS4 – Moderate experience
Adobe Flash CS4 – High level of Experience
3DS Max – Moderate level of experience
Vegas Video – Moderate/High level of experience
Sound Forge – Moderate level of experience
Overall experience with Mac/Windows standard applications – Very High

Languages:

Html ,Java, Visual Basic (C++), Flash Script, CSS

Work Attitude:

- Honest
- Reliable and take commitment seriously
- Creative
- Good concentration
- Work well under pressure and always get the job done
- Adapt easily to new situation
- Very capable troubleshooter

